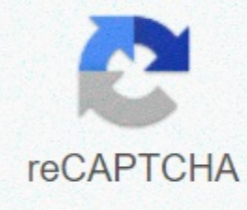




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Angry birds 2 game for computer

(Pocket-lint) - Rovio has finally launched the official sequel to Angry Birds. We've seen a number of Angry Birds spin-offs over the years, but this game is different from them all. This should be the original game loaded with completely new features and other appealing elements. It's basically an innovation. People have been waiting for this for over five years, and now that it's here, pocket-tape of course had to try it. Here are our initial thoughts... Pocket-lint Angry Birds 2 is beautiful. From the moment the game loaded, we noticed an important aspect of the new title updated graphics. Each object - from birds to pigs - has a subtle drawn appearance, while the backgrounds consist of a liquid, painted backdrop, with slightly weather effects such as sunshine flowing through. Another design element that we particularly enjoyed was a new bird and pig impact every time we pulled the sdad. It has a nice animated effect that makes the act of pulling back a sling that crushes the green pig with its fired up bird very satisfying. Game blocks also erupt into fireworks as they land. That's great. Aside from the new look, Angry Birds 2 is very similar to Angry Birds. Same birds Brace itself, Call of Duty gamers - excuses come! I can't believe you did this. Pocket tape Only, there are a few extra clips and we'll get to them. The thing to remember is that this is the same Angry Birds game you've known since 2009. It retains the first game of the original flock, each has its own unique force, such as a yellow/triangle bird that has the ability to hover faster when you touch the screen. We have to admit that it's weird Rovio - the developer behind the Angry Birds franchise - decided not to introduce new birds to this long-awaited sequel. After all, we've seen like a dozen spin-off games now, including Angry Birds in Star Wars, but this title was supposed to take on the original game, upgrade it, and bring it to 2015. So, why not make a new bird or two? Instead, Rovio took some elements of spin-off games and applied them here. For example, Angry Birds 2 now lets you use your birds in any order you want. These birds don't fill in between stage screens, so you have to be picky about what you're waving at pigs (though sometimes you can beat a new bird - aka a bird card - in stages, destroying objects and filling the ex-ex-ex-life in the upper right corner). Multilevel stages Pocket-lint Sa you must use the birds' unique abilities to get through the new multilevel stages. Gone are the days of just dismantling one wave of pig obstacles, because now the game always takes you to a new part of the same stage where you have to attack more pigs. Oh, and at the beginning of each stage, you've been assigned a random stack of birds. Angry Birds 2 has many different stages (240, actually). To complete the section, you must kill each pig. If you fail during your mission, Life. You only have five lives. But they are a timer and thus fill. You can also look at adverts or use gems (more to later) to fill your life faster than if you waited. It is also locked in the Arena, which offers a number of obstacles for you to compete in the leaderboards. It's like a social connection. Gems, bonuses and adverts Pocket tape As we said if you're out of birds on the same stage, you need to use in-game currency (gems) to bring them back. Or, you can view a non-skipping ad. It's annoying, but we understand Angry Birds 2 is a free play game, and Rovio still needs to make a profit so we can withstand these changes. Gem bundles range in price (from £2.29 to £49.99). You can spend these extra bird cards in the middle of the stage, playing arena without waiting to open it, etc. If you should lose all your life if you can't win the stage and need to get a fill, they'll pay 60 gems. Tip: You'll probably end up spending most of your gems on life. Remember, you get new bonuses every 24 hours. Also, not only can you collect or buy or earn things (such as gems and new bird cards), but you will also be able to buy bonuses. Boss battles Angry Birds 2 is the first game in the Angry Birds franchise to feature something called boss battles. These pit you against a really big pig every few stages (at the end). You have to hit it with your birds to detract from your health, and then you have to smash it into objects in your surrounding environment to put it down for good. Pocket-tape Angry Birds 2 is the first game in the Angry Birds franchise to feature something called boss battles. These pit you against a really big pig every few stages (at the end). You have to hit it with your birds to detract from your health, and then you have to smash it into objects in your surrounding environment to put it down for good. Weather To make things more interesting, and help you get through new challenges, Angry Birds 2 has added spells. These are unlockable items that will help you stage. One, for example, allows you to pummel pigs with golden ducks. Pocket-lint Angry Birds 2 is a free play game, so it means you have to spend money during the game at some point. We don't put a one-time purchase aspect on the first Angry Birds, to be honest. But all that aside, Angry Birds 2 is basically the same thing, but a little different. This is a physics-puzzle action game with updated graphics and new gameplay tricks. We had a lot of fun playing the new title, although we can't help but think: That's it? Still, it's a fantastic game and ridiculously addicting (as all angry birds titles are). So if you're looking for a new game to play, we can't think of a reason not to try Angry Birds 2. Ju, it's free (almost). Writing by Elyse Betters. Small green pigs have stolen some unsy (but skilful) bird's eggs. Now the birds want revenge. Angry Birds by Clickgamer.com is a physics puzzle game where you must run them the spread of birds in the temporary protection of pigs. To delete each step, you must destroy all pigs before you run out of the specified number of birds. First you start with simple cardinals. They can sing, but they're not very powerful. Later you open the birds, which can explode, drop eggs, accelerate and divide into three small birds. You're using all these skills to destroy the fortifications surrounding the little green pigs. Once launched, most of your bird types can only break through the walls of ice, but you can also be exposed to tougher pieces of wood and almost unbreakable stone walls as well. You only have a limited number of birds per stage and you cannot reorder the birds or select the birds you use. This means that you will have to employ your specialty birds to carefully take out more durable fortifications, paying particular attention to support structures and purpose. Speaking of purpose, you will be dragging your finger over the iPhone screen and letting go when you have the right angle singe. Generally, it's a much easier angle for a small singe than it is to reduce the amount you pull it back -- it takes a few minutes to master the controls, but if you can hang it, you can fling birds with ease. That doesn't mean angry birds are easy. Managing your birds, hitting your characters accurately, and strategizing your goal priorities makes the game challenging enough. There are more than three dozen stages to complete, the difficulties are growing slowly. Even in later missions, you'll encounter a less difficult level (probably one that involves dynamite), but then you'll get stuck for hours in one puzzle. Angry Birds is at its best if more than one strategy can lead you to victory. For example, at one stage you can launch your birds high in the air and let them break through the ice while protecting pigs. Or you can launch all your birds into the stone walls surrounding the garden, hoping to knock the entire structure down. I found myself particularly frustrated with a level where there was only one very specific way to clear the pigs. Gameplay is suitable for short sessions. The game saves your last completed stage and you can go back to the previously deleted stages. Angry Birds is an addictive, smart and challenging puzzler; At \$1, it's definitely worth checking. [Associate editor Chis Holt kind of feels sorry for these little green pigs.] This story, Angry Birds for iPhone, was originally published by Macworld. Note: If you buy something after clicking on the links to our articles, we can earn a small commission. For more information, see our partner link policy. Rovio has been teasing the brand new Angry Birds title for some time, but it's only recently that the company showed the first picture showing the game. Called Angry Birds Stella, the upcoming game seems to be a classic Angry Birds - with sdad, piggies stacked up in protective structures, and so on. This is not an RPG (like Angry Birds and do not kart racing game (like Angry Birds Go!). Along with Stella, which you may already know about previous Angry Bird adventures, the upcoming game introduces new female characters including Gale, Willow, Dahlia and Poppy. There's also a baby named Luca. Each character brings its own awesome powers to the game. If you just can't wait to play it, you'll be disappointed to find out that Rovio is not going to release the game before the fall (the exact launch date was not provided). There's also an Angry Birds Stella animation series debuting on ToonsTV this November - so we assume that the game itself will be out by then. Right now, we all seem too Disney-ish. But we will see what the game has to offer when it is finally available to download. Source: Angry Birds (Twitter) Subscribe to our newsletter! Newsletter!